



# ZenoMorph

The ideal picture messaging companion your Nokia Series 60 phone.

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# Introduction

- ZenoMorph is designed to run on Series 60 devices such as the Nokia 7650 and 3650.
- ZenoMorph is a fun program which allows you to distort and play around with photos or other images. Amuse friends, colleagues or family by sending an image of a funny face – a mutual acquaintance perhaps. Works well with pets, too. Turn your cat or dog into an alien!
- Fill time creatively while you wait for the train, and have a laugh while you're on it . . . Who knows where you might use ZenoMorph, and whose face you might metamorphose.
- ZenoMorph is simple to learn, so don't be afraid to experiment. If you are not yet familiar with taking pictures with your phone (or having them sent to your Inbox in a multimedia or picture message, as an email attachment, or via an infrared or Bluetooth connection), please refer to your handset User's Guide.



# ZenoMorph

The ideal picture messaging companion your Nokia Series 60 phone

## Installation of ZenoMorph

ZenoMorph is designed to run on Series 60 devices such as the Nokia 7650 and 3650. The software is supplied as a standard SIS installation file.

- Download the ZenoMorph.sis file to your PC and then transfer the file to your phone using a data cable, infra-red or Bluetooth.
- When the file arrives on the phone, the phone will beep and an envelope will appear at the top right of the screen.
- Press the application button to go to the phone screen and a message will appear saying "**1 new message**".
- Press the button marked "**Show**" and ZenoMorph will start installing.
- Press "**Yes**" to continue.
- Press "**Yes**" to install.
- Select "**Install**" and press "**Ok**"

Installation has now completed. Press the application button, and scroll through the list of applications to find ZenoMorph.

## Uninstall

To uninstall ZenoMorph:

- Press the application key to go to the application list.
- Find the "**Tools**" folder, and open it.
- Run the "**App. manager**" application.
- Move to the ZenoMorph entry in the list of applications.
- Press "**Options**" and select "**Remove**".
- Press "**Yes**" to continue.

## Support

For support and updates for ZenoMorph please visit the Zenobyte website, or email [support@zenobyte.com](mailto:support@zenobyte.com)

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# Quick Start

- Load the Last image you worked on, or Open image from your Image folder.
- Set control points using the joystick or number keys 1-9, and use joystick to move them.
- To fix a control point and set next one, click joystick and select Next point from menu, or simply press another number key. (Pressing a new number fixes previous point, provided you have first moved it with joystick.)
- After setting control points, click joystick and select Morph view from menu.
- In Morph view manipulate the image by moving control points with joystick.
- Click joystick and select Point settings to be able to inflate/deflate around a selected point (balloon axis), or to increase/decrease the influence area around a point (magnet axis).
- Save morphed image and/or send it.

# Original view

An image is displayed in ‘unmorphed’ form in the Original view.

Place up to 9 control points one by one around the image where you intend to distort it. The control points will appear as numbered icons from 1 to 9. Move the crosshair  with the joystick, and fix by clicking and selecting Next point from the menu, until you have set enough points. (You do not have to set all 9 points.)

Clicking the joystick lets you:

- Fix the current point and go to the Next point
- Jump to Morph view where you can morph the image (see Morph view section below)

The Options button lets you:


- Jump to Morph view where you can morph the image (see Morph view section below)
- Reset points – clears all points except the one currently selected
- Zoom in (for closer viewing)
- Zoom out (after zooming in)

The phone’s numeric keypad can also be used to set control points. Pressing a new number fixes the previous point, provided you have first moved it with the joystick. (You can mix use of the joystick and numeric keypad to set control points.)

Pressing 0 deselects the currently selected control point, allowing you to scroll a zoomed-in image with the joystick.

# Morph view

Here you can manipulate your image to make funny faces.

Stretch parts of the picture by choosing a control point and moving the  icon the joystick. Choose points by clicking the joystick and selecting **Next point**, or use the numeric keypad.

Clicking the joystick lets you:

- Go to the next point
- Jump to the Point settings view to inflate/deflate around a point and set the area of influence (see [Point settings view](#)).

The Options button lets you:



- Send the image via multimedia, e-mail, Bluetooth or infrared
- Save image to your Images folder
- Hide/show points on the image display
- Reset points to the starting positions
- Zoom in (for closer viewing)
- Zoom out (after zooming in)



Use Hide points to view your finished picture without control points. Also use this function to scroll a zoomed-in image with the joystick.

The Back button returns you to the [Original view](#).

# Point settings view

Select a control point by clicking the joystick or use the numeric keypad.

Slide the blue marker along the horizontal axis to  inflate or  deflate at the selected point.

Slide the blue marker up or down the vertical axis to  increase or  decrease the influence area around the selected point. With a larger influence, more surrounding area will be inflated, deflated or dragged.

- Joystick Right – Inflate
- Joystick Left – Deflate
- Joystick Up – Increase influence
- Joystick Down – Decrease influence